

## **OpenSIPS clustering and balancing of media servers**

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## Once upon a time there was a Switch and a PBX......

#### .....there was OpenSIPS and Yate.

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And they found out they complete each other ...

..... and decided to work out an easy integration.

They decide to make complex VoIP simpler to deploy.

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OpenSIPS and Yate are the first Open Source projects to join efforts for building IP based clusters.

The partnership started in mid 2008 aiming to develop a frame for easy integration between OpenSIP as a switch and Yate as a PBX.





**OpenSIPS developed a new functionality:** 

Load Balancing = call routing based on the realtime load of peer elements :

- To control a cluster of heterogeneous PBX/media servers.
- To be driven (via real-time feedback) by the cluster elements.



What makes Load Balancing so special?

- It is able to monitor the load (as ongoing calls) for each peer.
- Instead of blind routing (like dispatcher module), it selects the target based on required resources and available load.

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What makes Load Balancing so special?

- It is an interesting feature for a proxy as proxies are typically only transaction stateful (no dialog state).
- It is able to provide failover to the peers from the cluster (even if the peers do not have any support) – detection and re-routing.
- Can combine routing with LB functionality.

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# **Clustering scenarios**

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Fronting small/medium size PBX-based services for scaling, LB and HA.



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## **Inbound-PSTN termination**



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Fronting pools/clusters of heterogeneous media servers scaling, LB and HA.



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Routing to pools/clusters of heterogeneous Gateways scaling, LB and HA.



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# **Implementation details**

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Requires the dialog support (to count the ongoing calls for each peer)  $\rightarrow$  dialog module.

Destinations/peer are identified by their SIP address.

The destinations are not homogeneous:

- may have different capacities (supported calls)
- may offer/provide different resources (services, functionalities)

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#### **Resources = capabilities of a destination/peer**

Example:

- a set of servers for media related services
- each server may offer a combination of :
  - Transcoding
  - Voicemail
  - Conference
  - Announcement
  - PSTN GW

# Mixed peer/destination : each of it may offer a different set of services/resources

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# LB Group = a set of peer/destinations used for a specific load-balancing scenario.

## Example:

- a mixed scenario with inbound and outbound LB
- Group "0" may contain all the PBXs (inbound part)
- Group "1" may contain all the GWs (outbound part)



**Definition of each peer/destination contains:** 

- the set of offered resources
- for each resource, the capacity / maximum load
- group it belongs to
- the address (as SIP URI)

The capacity of a peer is defined as the number of concurrent calls the peer call handler (per resource).

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#### Set of 4 peers:

- (1) 30 channels for transcoding, 32 for PSTN GW
- (2) 100 voicemail channels and 10 for transcoding
- (3) 50 voicemail channels and 300 for conferencing
- (4) 10 voicemail, 10 conference, 10 transcoding and 32 PSTN GW

ID	Group	SIP URL	Resource
1	1	sip:192.168.2.10	tran=30;pstn=32
2	1	sip:192.168.2.12	vm=100;tran=10
3	1	Sip:192.168.2.15	vm=50;conf=300
4	1	Sip:192.168.2.20	vm=10;conf=10;tran=10;pstn=32





To invoke the Load Balancing logic, you need:

- the LB group
- the required resources

These are detected in the OpenSIPS routing script, based on whatever information is appropriated.

## Example:

- looking at RURI, if PSTN, VM or conference
- looking at codecs from SDP, if transcoding is needed

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- Get the set of peers that belong to required group
- Select from the set only the peers able to provide the required resources
- For the selected peers, LB will evaluate the current load for each required resource
- The winning peer is the one with the biggest value for the minimum available load per resource.



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when calling load\_balance("1","transc;pstn")  $\rightarrow$ 

#### <u>Step 1:</u>

only boxes (1) and (4) will be selected at as they offer both transcoding and pstn (required resource)

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Step 2: Evaluating the load

- (1) transcoding 10 channels used; PSTN 18 used
- (4) transcoding 9 channels used; PSTN 16 used

evaluating available load (capacity-load) : (1) transcoding - 20 channels free; PSTN - 14 free (4) transcoding - 1 channels free; PSTN - 16 free

#### Step 3: Evaluating the minimum available load (1) 14 - for PSTN (4) 1 – for transcoding

**<u>Step 4</u>**: Select (1) as it has the biggest minimum available load







# LB management

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- LB module provides a command (via Management Interface) for reloading the whole LB data at runtime without loosing affecting the LB process.
- This allows addition/removal of peers, changes in resources.
- OpenSIPS Control Panel (opensips-cp) will soon release a new tool for LB provisioning.





- LB module provides a command (via Management Interface) to allow resizing the capacity of resource of a peer without requiring a reload of the whole data.
- This "resizing" allows LB engine to receive feedback from the peer about their status.

Can be used for :

- Automatic adjusting of the LB engine
- Admin provisioning of LB engine



#### Example 1:

a GW resource may increased or decreased by an admin following the addition or removal of cards from the GW box.

### Example 2:

a monitoring tool running on a peer may trigger the resize (or even disable) of a resource following the detection of a failure on the peer box.

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# Roadmap

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More of failure detection:

- Improvement of the failover mechanism
- Peer probing for auto re-enabling of failed peers

Peer management:

- Allow disable/enable of peers via Management Interface
- OpenSIPS-CP tool for web provisioning



## Thank you for your attention You can find out more at www.opensips.org

**Questions are welcome** 

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